Option Contracts

Version 8.16.0.2

February 3, 2025

```
(require racket/contract/option)
          package: option-contract-lib
```

This module introduces *option contracts*, a flavor of behavioral software contracts. With option contracts developers control in a programmatic manner whether, when, and how often contracts are checked. Using this flavor of contracts, Racketeers can mimic any compiler flag system but also create run-time informed checking systems.

Returns a contract that recognizes vectors or hashes or instances of struct struct-id. The data structure must match c and pass the tester.

When an option/c contract is attached to a value, first the contract c is attached to the value and then the result is checked against tester, if tester is a predicate. After that, contract checking is disabled for the value, if with is #f. If with is #t contract checking for the value remains enabled for c.

If waive-option is applied to a value guarded by an option/c contract, then waive-

option returns the value after removing the option/c guard. If exercise-option is applied to a value guarded by an option/c contract, then exercise-option returns the value with contract checking enabled for c. If the *invariant* argument is a predicate, then exercise-option returns the value with contract checking enabled for (invariant/c c invariant #:immutable immutable #:flat? flat? #:struct struct-id).

The arguments flat? and immutable should be provided only if invariant is a predicate. In any other case, the result is a contract error.

```
> (module server0 racket
    (require racket/contract/option)
    (provide
     (contract-out
      [vec (option/c (vectorof number?))]))
    (define vec (vector 1 2 3 4)))
> (require 'server0)
> (vector-set! vec 1 'foo)
> (vector-ref vec 1)
'foo
> (module server1 racket
    (require racket/contract/option)
    (provide
     (contract-out
      [vec (option/c (vectorof number?) #:with-contract #t)]))
    (define vec (vector 1 2 3 4)))
> (require 'server1)
> (vector-set! vec 1 'foo)
vec: contract violation
  expected: number?
  given: 'foo
  in: an element of
      the option of
      (option/c
       (vectorof number?)
       #:with-contract
       #t)
  contract from: server1
  blaming: top-level
   (assuming the contract is correct)
  at: eval:6:0
> (module server2 racket
    (require racket/contract/option)
    (provide
     (contract-out
```

```
[vec (option/c (vectorof number?) #:tester sorted?)]))
     (define vec (vector 1 42 3 4))
     (define (sorted? vec)
       (for/and ([el vec]
                   [cel (vector-drop vec 1)])
                  (<= el cel))))</pre>
> (require 'server2)
vec: contract violation;
  in: option contract tester #procedure:sorted?> of
       (option/c
        (vectorof number?)
        #:tester
        #procedure:sorted?>)
  contract from: server2
  blaming: server2
   (assuming the contract is correct)
  at: eval:9:0
(exercise-option x) \rightarrow any/c
  x : any/c
```

Returns x with contract checking enabled if an option/c guards x. In any other case it returns x. The result of exercise-option loses the guard related to option/c, if it has one to begin with, and thus its contract checking status cannot change further.

```
> (module server3 racket
    (require racket/contract/option)
    (provide (contract-out [foo (option/c (-> number? symbol?))]))
    (define foo (\lambda (x) x)))
> (require 'server3 racket/contract/option)
(define e-foo (exercise-option foo))
> (foo 42)
42
> (e-foo 'wrong)
foo: contract violation
  expected: number?
  given: 'wrong
  in: the 1st argument of
      the option of
      (option/c (-> number? symbol?))
  contract from: server3
  blaming: top-level
   (assuming the contract is correct)
```

```
at: eval:11:0

> ((exercise-option e-foo) 'wrong)
foo: contract violation
    expected: number?
    given: 'wrong
    in: the 1st argument of
        the option of
        (option/c (-> number? symbol?))
    contract from: server3
    blaming: top-level
    (assuming the contract is correct)
    at: eval:11:0
```

transfer/c : contract?

A contract that accepts any value. If the value is guarded with an option/c contract, transfer/c modifies the blame information for the option/c contract by adding the providing module and its client to the positive and negative blame parties respectively. If the value is not a value guarded with an option/c contract, then transfer/c is equivalent to any/c.

```
> (module server4 racket
    (require racket/contract/option)
    (provide (contract-out [foo (option/c (-> number? symbol?))]))
    (define foo (\lambda (x) x))
> (module middleman racket
    (require racket/contract/option 'server4)
    (provide (contract-out [foo transfer/c])))
> (require 'middleman racket/contract/option)
(define e-foo (exercise-option foo))
> (e-foo 1)
foo: broke its own contract
  promised: symbol?
  produced: 1
  in: the range of
      the option of
      (option/c (-> number? symbol?))
  contract from: server4
  blaming multiple parties:
  middleman
  server4
   (assuming the contract is correct)
  at: eval:17:0
> (module server5 racket
    (require racket/contract/option)
```

```
(provide (contract-out [boo transfer/c]))
  (define (boo x) x))
> (require 'server5)
> (boo 42)
42

(waive-option x) → any/c
  x : any/c
```

If an option/c guards x, then waive-option returns x without the option/c guard. In any other case it returns x. The result of waive-option loses the guard related to option/c, if it had one to begin with, and thus its contract checking status cannot change further.

Examples:

If an option/c guards x and contract checking for x is enabled, then tweak-option returns x with contract checking for x disabled. If an option/c guards x and contract checking for x is disabled, then tweak-option returns x with contract checking for x enabled. In any other case it returns x. The result of tweak-option retains the guard related to option/c if it has one to begin with and thus its contract checking status can change further using tweak-option, exercise-option or waive-option.

```
> (module server7 racket
         (require racket/contract/option)
         (provide (contract-out [bar (option/c (-> number? symbol?))]))
         (define bar (\lambda (x) x)))
> (require 'server7 racket/contract/option)
(define t-bar (tweak-option bar))
```

```
> (t-bar 'wrong)
 bar: contract violation
    expected: number?
    given: 'wrong
    in: the 1st argument of
         the option of
         (option/c (-> number? symbol?))
    contract from: server7
    blaming: top-level
     (assuming the contract is correct)
    at: eval:30:0
 > ((tweak-option t-bar) 'wrong)
  'wrong
  > ((waive-option t-bar) 'wrong)
  'wrong
 > ((exercise-option t-bar) 'wrong)
 bar: contract violation
    expected: number?
    given: 'wrong
    in: the 1st argument of
         the option of
         (option/c (-> number? symbol?))
    contract from: server7
    blaming: top-level
     (assuming the contract is correct)
    at: eval:30:0
 (has-option? v) \rightarrow boolean?
   v : any/c
Returns #t if v has an option contract.
 (has-option-with-contract? v) \rightarrow boolean?
   v : any/c
```

Returns #t if v has an option contract with contract checking enabled.

```
flat?: boolean? = #f
struct-id: (or/c identifier? 'none) = 'none
```

Returns a contract that recognizes vectors or hashes or instances of struct struct-id. The data structure must match c and satisfy the invariant argument.

If the flat? argument is #t, then the resulting contract is a flat contract, and the c arguments must also be flat contracts. Such flat contracts will be unsound if applied to a mutable data structure, as they will not check future operations on the vector.

If the *immutable* argument is #t and the c arguments are flat contracts, the result will be a flat contract. If the c arguments are chaperone contracts, then the result will be a chaperone contract.

```
> (module server8 racket
      (require racket/contract/option)
      (provide
        change
        (contract-out
         [vec (invariant/c
                any/c
                sorted?)]))
    (define vec (vector 1 2 3 4 5))
    (define (change) (vector-set! vec 2 42))
    (define (sorted? vec)
       (for/and ([el vec]
                  [cel (vector-drop vec 1)])
         (<= el cel))))</pre>
> (require 'server8)
> (vector-set! vec 2 42)
vec: contract violation
  expected vector that satisfies #ercedure:sorted?> given:
'#(1 2 42 4 5)
  in: (invariant/c any/c #equre:sorted?>)
  contract from: server8
  blaming: top-level
   (assuming the contract is correct)
  at: eval:37:0
> (change)
> (vector-ref vec 2)
vec: broke its own contract
  expected vector that satisfies #ercedure:sorted?> given:
'#(1 2 42 4 5)
  in: (invariant/c any/c #equre:sorted?>)
```

contract from: server8 blaming: server8

(assuming the contract is correct)

at: eval:37:0