# Programming Languages: Application and Interpretation

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This is the documentation for the software accompanying the textbook **Programming Languages: Application and Interpretation** (PLAI). The full book can be found on the Web at:

http://www.cs.brown.edu/~sk/Publications/Books/ProgLangs/

This package contains the following languages:

# 1 PLAI Scheme

#lang plai package: plai-lib

PLAI Scheme is derived from the scheme language. In addition, it includes the definetype and type-case forms and testing support. Also, modules written in plai export every definition (unlike scheme).

#### 1.1 Defining Types: define-type

```
(define-type type-id variant ...)
(define-type type-id #:immutable variant ...)
variant = (variant-id (field-id contract-expr) ...)
```

Defines the datatype *type-id*. A constructor *variant-id* is defined for each variant. Each constructor takes an argument for each field of its variant.

The value of each field is checked by its associated *contract-expr*. A *contract-expr* may be an arbitrary predicate or a contract.

If the **#:immutable** option is provided, the constructors create immutable structs. Otherwise, they can be mutated.

In addition to the constructors, a define-type expression also defines:

- a predicate *type-id*? that returns *true* for instances of the datatype, and *false* for any other value,
- for each variant, a predicate *variant-id*? that returns true when applied to a value of the same variant and false for any other value,
- for each field of each variant, an accessor *variant-id-field-id* that returns the value of the field, and
- unless the **#:immutable** option is provided, for each field of each variant, definetype also defines a mutator *set-variant-id-field-id!* that sets the value of the field.

#### 1.2 Deconstructing Data Structures: type-case

```
(type-case datatype-id expr
branch ...)
```

Branches on the datatype instance produced by *expr*, which must be an instance of *datatype-id* (previously defined with define-type) Each *branch* extracts the values of the fields, and binds them to *field-id* ....

If a branch is not specified for each variant, you may use an *else* branch to create a catch-all branch. An *else* branch must be the last branch in the sequence of branches. type-case signals a compile-time error if all variants are not covered and the *else* branch is missing. Similarly, type-case signals a compile-time error if an *else* branch is unreachable because a branch exists for all variants.

#### **1.3 Testing Infrastructure**

PLAI Scheme provides the following syntactic forms for testing.

```
(test result-expr expected-expr)
```

If result-expr and expected-expr evaluate to the same value result-value according to equal~?, the test prints the following expression:

(good result-expr result-value expected-value location).

If they do not evaluate to the same value, the test prints

(bad result-expr result-value expected-value location).

If evaluating result-expr signals an error, the test prints

(exception result-expr exception-message <no-expected-value> location)

If evaluating expected-expr signals an error, the test prints

(pred-exception result-expr exception-message <no-expected-value>
location)

If the printout begins with good, then it is printed to (current-output-port); otherwise it is printed to (current-error-port).

(test/pred result-expr pred?)

Similar to test, but instead of supplying an expected value, the predicate *pred*? is applied to *result-expr*.

If evaluating pred? signals an error, the test prints

```
(pred-exception result-expr exception-message <no-expected-value>
location)
```

The syntax of pred? is considered expected-value for the purposes of test reporting.

error : procedure?

Like scheme's scheme:error, but generates exceptions that are caught by test/exn.

(test/exn result-expr error-message)

This test succeeds if the expression evaluates to a call to error. Moreover, the error message contained in the exception must contain the string error-message. Note that test/exn only succeeds if the exception was explicitly raised by the user.

For example, the following test succeeds:

(test/exn (error "/: division by zero") "by zero")

The error message is "/: division by zero", and "by zero" is a substring of the error message. However, the following test fails:

(test/exn (/ 25 0) "by zero")

Although the expression raises an exception and the error string contains "by zero", since the error was not explicitly raised by user-written code, the test fails.

The evaluation of *error-message* is considered *expected-value* for the purposes of test reporting.

(test/regexp result-expr error-message-regexp)

This test is similar to test/exn, but the error message is matched against a regular expression instead.

The evaluation of *error-message-regexp* is considered *expected-value* for the purposes of test reporting.

#### 1.3.1 Test Equality

```
(equal^? v1 v2) \rightarrow boolean?
v1 : any/c
v2 : any/c
```

The same as equal?, except that if v1 and v2 are real numbers, and if either is inexact, then the result is #t if the difference between the number is less than (test-inexact-epsilon).

#### 1.3.2 Test Flags

```
(abridged-test-output [abridge?]) → void?
abridge? : boolean? = false
```

When this flag is set to true, the test forms never prints result-expr or location.

```
(plai-catch-test-exn [catch?]) → void?
catch? : boolean? = true
```

When this flag is set to true, exceptions from tests will be caught. By default, exceptions are caught.

```
(halt-on-errors [halt?]) → void?
halt? : boolean? = true
```

This flag determines whether the program immediately halts when a test fails. By default, programs do not halt on failures.

```
(print-only-errors [print?]) → void?
print? : boolean? = true
```

When this flag is set to true, only tests that fail will be printed. By default, the results of all tests are printed.

```
(test-inexact-epsilon epsilon) → void?
epsilon : number?
```

When testing immediate inexact values for equality, test permits them to differ by *epsilon*. The default value of *epsilon* is 0.01.

```
(plai-ignore-exn-strings ignore?) → void?
ignore? : boolean?
```

If this flag is set to true, when testing for exceptions with test/exn and test/regexp, the message of the exception is ignored. By default, test/exn and test/regexp only succeed when the message of the exception matches the supplied string or regular expression.

plai-all-test-results

This variable is the list of all tests that have been run so far, with the most recent test at the head.

# 2 GC Collector Scheme

#lang plai/collector package: plai-lib

GC Collector Scheme is based on PLAI Scheme. It provides additional procedures and syntax for writing garbage collectors.

#### 2.1 Garbage Collector Interface

The GC Collector Scheme language provides the following functions that provide access to the heap and root set:

(heap-size)  $\rightarrow$  exact-nonnegative-integer?

Returns the size of the heap. The size of the heap is specified by the mutator that uses the garbage collector. See allocator-setup for more information.

(location? v)  $\rightarrow$  boolean? v : any/c

Determines if v is an integer between 0 and (- (heap-size) 1) inclusive.

```
(root? v) \rightarrow boolean?
v : any/c
```

Determines if v is a root.

```
(heap-value? v) \rightarrow boolean?
v : any/c
```

A value that may be stored on the heap. Roughly corresponds to the contract (or/c boolean? number? procedure? symbol? empty?).

```
(heap-set! loc val) → void?
loc : location?
val : heap-value?
```

Sets the value at *loc* to *val*.

```
(heap-ref loc) \rightarrow heap-value?
loc : location?
```

Returns the value at loc.

```
(get-root-set id ...)
```

Returns the current roots as a list. Local roots are created for the identifiers id as well.

```
(read-root root) → location?
  root : root?
```

Returns the location of *root*.

```
(set-root! root loc) → void?
root : root?
loc : location?
```

Updates the root to reference the given location.

```
(procedure-roots proc) → (listof root?)
proc : procedure?
```

Given a closure stored on the heap, returns a list of the roots reachable from the closure's environment. If *proc* is not reachable, the empty list is returned.

```
(with-heap heap-expr body-expr ...)
heap-expr : (vectorof heap-value?)
```

Evaluates each of the *body-exprs* in a context where the value of *heap-expr* is used as the heap. Useful in tests:

current-heap : (parameter/c (vectorof heap-value?))

Bound to the current heap inside of with-heap.

```
(with-roots roots-expr expr1 expr2 ...)
roots-expr : (listof location?)
```

Evaluates each of *expr1* and the *expr2s* in in a context with the result of *roots-expr* as additional roots.

This function is intended to be used in test suites for collectors. Since your test suites are not running in the

```
#lang plai/mutator
```

language, get-root-set returns a list consisting only of the roots it created, not all of the other roots it normally would return. Use this function to note specific locations as roots and set up better tests for your GC.

#### 2.2 Garbage Collector Exports

A garbage collector must define the following functions:

```
(init-allocator) \rightarrow void?
```

init-allocator is called before all other procedures by a mutator. Place any requisite initialization code here.

```
(gc:deref loc) \rightarrow heap-value?
loc : location?
```

Given the location of a flat Scheme value, this procedure should return that value. If the location does not hold a flat value, this function should signal an error.

```
(gc:alloc-flat val) → location?
val : heap-value?
```

This procedure should allocate a flat Scheme value (number, symbol, boolean, closure or empty list) on the heap, returning its location (a number). The value should occupy a single heap cell, though you may use additional space to store a tag, etc. You are also welcome to pre-allocate common constants (e.g., the empty list). This procedure may need to perform a garbage-collection. If there is still insufficient space, it should signal an error.

Note that closures are flat values. The environment of a closure is internally managed, but contains references to values on the heap. Therefore, during garbage collection, the environment of reachable closures must be updated. The language exposes the environment via the procedure-roots function.

```
(gc:cons first rest) → location?
  first : location?
  rest : location?
```

Given the location of the *first* and *rest* values, this procedure must allocate a cons cell on the heap. If there is insufficient space to allocate the cons cell, it should signal an error.

```
(gc:first cons-cell) → location?
  cons-cell : location?
```

If the given location refers to a cons cell, this should return the first field. Otherwise, it should signal an error.

```
(gc:rest cons-cell) → location?
  cons-cell : location?
```

If the given location refers to a cons cell, this should return the rest field. Otherwise, it should signal an error.

```
(gc:set-first! cons-cell first-value) → void?
  cons-cell : location?
  first-value : location?
```

If *cons-cell* refers to a cons cell, set the head of the cons cell to *first-value*. Otherwise, signal an error.

```
(gc:set-rest! cons-cell rest-value) → void?
  cons-cell : location?
  rest-value : location?
```

If cons-cell refers to a cons cell, set the tail of the cons cell to rest-value. Otherwise, signal an error.

```
(gc:cons? loc) → boolean?
loc : location?
```

Returns true if *loc* refers to a cons cell. This function should never signal an error.

```
(gc:flat? loc) → boolean?
loc : location?
```

Returns true if loc refers to a flat value. This function should never signal an error.

# **3** GC Mutator Scheme

#lang plai/mutator package: plai-lib

The GC Mutator Scheme language is used to test garbage collectors written with the §2 "GC Collector Scheme" language. Since collectors support a subset of Scheme's values, the GC Mutator Scheme language supports a subset of procedures and syntax. In addition, many procedures that can be written in the mutator are omitted as they make good test cases. Therefore, the mutator language provides only primitive procedures, such as +, cons, etc.

### 3.1 Building Mutators

The first expression of a mutator must be:

The *collector-module* form specifies the path to the garbage collector that the mutator should use. The collector must be written in the GC Collector Scheme language.

The rest of a mutator module is a sequence of definitions, expressions and test cases. The GC Mutator Scheme language transforms these definitions and statements to use the collector specified in allocator-setup. In particular, many of the primitive forms, such as cons map directly to procedures such as gc:cons, written in the collector.

#### 3.2 Mutator API

The GC Mutator Scheme language supports the following procedures and syntactic forms:

if

Just like Racket's if.

and

Just like Racket's and.

or

Just like Racket's or.

cond

Just like Racket's cond.

case

Just like Racket's case.

define-values

Just like Racket's define-values.

let

Just like Racket's let.

let-values

Just like Racket's let-values.

let\*

Just like Racket's let\*.

set!

Just like Racket's set!.

quote

Just like Racket's quote.

begin

Just like Racket's begin.

(define (id arg-id ...) body-expression ...+)

Just like Racket's define, except restricted to the simpler form above.

```
(lambda (arg-id ...) body-expression ...+)
(λ (arg-id ...) body-expression ...+)
```

Just like Racket's lambda and  $\lambda$ , except restricted to the simpler form above.

error : procedure?

Just like Racket's error.

add1 : procedure?

Just like Racket's add1.

sub1 : procedure?

Just like Racket's sub1.

zero? : procedure?

Just like Racket's zero?.

+ : procedure?

Just like Racket's +.

- : procedure?

Just like Racket's -.

\* : procedure?

Just like Racket's \*.

/ : procedure?

Just like Racket's /.

even? : procedure?

Just like Racket's even?.

odd? : procedure?

Just like Racket's odd?.

= : procedure?

Just like Racket's =.

< : procedure?

Just like Racket's <.

> : procedure?

Just like Racket's >.

<= : procedure?

Just like Racket's <=.

>= : procedure?

Just like Racket's >=.

symbol? : procedure?

Just like Racket's symbol?.

symbol=? : procedure?

Just like Racket's symbol=?.

number? : procedure?

Just like Racket's number?.

boolean? : procedure?

Just like Racket's boolean?.

empty? : procedure?

Just like Racket's empty?.

eq? : procedure?

Just like Racket's eq?.

(cons hd tl) → cons? hd : any/c tl : any/c

Constructs a (mutable) pair.

 $(cons? v) \rightarrow boolean?$ v : any/c

Returns #t when given a value created by cons, #f otherwise.

 $\begin{array}{c} (\text{first } c) \rightarrow \text{any/c} \\ c : \text{cons?} \end{array}$ 

Extracts the first component of *c*.

 $(rest c) \rightarrow any/c$ c : cons? Extracts the rest component of *c*.

```
(set-first! c v) \rightarrow void?

c : cons?

v : any/c
```

Sets the **first** of the cons cell *c*.

(set-rest! c v)  $\rightarrow$  void? c : cons? v : any/c

Sets the **rest** of the cons cell *c*.

empty

The identifier empty is defined to invoke (gc:alloc-flat '()) wherever it is used.

```
print-only-errors : procedure?
```

Behaves like PLAI's print-only-errors.

```
halt-on-errors : procedure?
```

Behaves like PLAI's halt-on-errors.

Other common procedures are left undefined as they can be defined in terms of the primitives and may be used to test collectors.

Additional procedures from scheme may be imported with:

(import-primitives id ...)

Imports the procedures *id* ... from scheme. Each procedure is transformed to correctly interface with the mutator. That is, its arguments are dereferenced from the mutator's heap and the result is allocated on the mutator's heap. The arguments and result must be heap-value?s, even if the imported procedure accepts or produces structured data.

For example, the GC Mutator Scheme language does not define modulo:

```
(import-primitives modulo)
(test/value=? (modulo 5 3) 2)
```

#### **3.3 Testing Mutators**

GC Mutator Scheme provides two forms for testing mutators:

```
(test/location=? mutator-expr1 mutator-expr2)
```

test/location=? succeeds if mutator-expr1 and mutator-expr2 reference the same location on the heap.

(test/value=? mutator-expr scheme-datum/quoted)

test/value=? succeeds if mutator-expr and scheme-datum/expr are structurally equal. scheme-datum/quoted is not allocated on the mutator's heap. Futhermore, it must either be a quoted value or a literal value.

```
(printf format mutator-expr ...)
format = literal-string
```

In GC Mutator Scheme, printf is a syntactic form and not a procedure. The format string, *format* is not allocated on the mutator's heap.

# 4 GC Collector Language, 2

#lang plai/gc2/collector package: plai-lib

GC Collector Scheme is based on PLAI. It provides additional procedures and syntax for writing garbage collectors.

#### 4.1 Garbage Collector Interface for GC2

The GC Collector Scheme language provides the following functions that provide access to the heap and root set:

```
(heap-size) \rightarrow exact-nonnegative-integer?
```

Returns the size of the heap. The size of the heap is specified by the mutator that uses the garbage collector. See allocator-setup for more information.

```
(location? v) \rightarrow boolean?
v : any/c
```

Determines if v is an integer between 0 and (- (heap-size) 1) inclusive.

```
(root? v) \rightarrow boolean?
v : any/c
```

Determines if v is a root.

```
(heap-value? v) \rightarrow boolean?
v : any/c
```

A value that may be stored on the heap. Roughly corresponds to the contract (or/c boolean? number? symbol? empty?).

```
(heap-set! loc val) → void?
loc : location?
val : heap-value?
```

Sets the value at *loc* to *val*.

```
(heap-ref loc) \rightarrow heap-value?
loc : location?
```

Returns the value at loc.

(get-root-set)

Returns the current **root**?s as a list. This returns valid roots only when invoked via the mutator language. Otherwise it returns only what has been set up with with-roots.

Note that if your collector is being invoked via gc:cons or gc:closure, then there may be live data that is not reachable via the result of get-root-set, but that is reachable via the roots passed as arguments to those functions.

```
(read-root root) → location?
  root : root?
```

Returns the location of *root*.

```
(set-root! root loc) → void?
root : root?
loc : location?
```

Updates *root* to refer to *loc*.

(simple-root 1) → root?
 1 : location?

Makes a root that is initialized with 1.

```
(make-root name get set) → root?
name : symbol?
get : (-> location?)
set : (-> location? void?)
```

Creates a new root. When read-root is called, it invokes get and when set-root! is called, it invokes set.

For example, this creates a root that uses the local variable x to hold its location:

Evaluates each of the *body-exprs* in a context where the value of *heap-expr* is used as the heap. Useful in tests:

```
(test (with-heap (make-vector 20)
        (init-allocator)
        (gc:deref (gc:alloc-flat 2)))
2)
```

current-heap : (parameter/c (vectorof heap-value?))

Bound to the current heap inside of with-heap.

```
(with-roots (root-var ...) expr1 expr2 ...)
root-var : location?
```

Evaluates each of *expr1* and the *expr2s* in in a context with additional roots, one for each of the *root-vars*. The get-root-set function returns these additional roots. Calling <u>read-root</u> on one of the newly created roots returns the value of the corresponding <u>root-var</u> and calling <u>set-root</u>! mutates the corresponding variable.

This form is intended to be used in test suites for collectors. Since your test suites are not running in the

```
#lang plai/gc2/mutator
```

language, get-root-set returns a list consisting only of the roots it created, not all of the other roots it normally would return. Use with-roots to note specific locations as roots and set up better tests for your GC.

### 4.2 Garbage Collector Exports for GC2

A garbage collector must define the following functions:

```
(init-allocator) \rightarrow void?
```

init-allocator is called before all other procedures by a mutator. Place any requisite initialization code here.

```
(gc:deref loc) → heap-value?
loc : location?
```

Given the location of a flat value, this procedure should return that value. If the location does not hold a flat value, this function should signal an error.

```
(gc:alloc-flat val) → location?
val : heap-value?
```

This procedure should allocate a flat value (number, symbol, boolean, or empty list) on the heap, returning its location (a number). The value should occupy a single heap cell, though you may use additional space to store a tag, etc. You are also welcome to pre-allocate common constants (e.g., the empty list). This procedure may need to perform a garbage-collection. If there is still insufficient space, it should signal an error.

```
(gc:cons first rest) → location?
  first : root?
  rest : root?
```

Given two roots, one for the *first* and *rest* values, this procedure must allocate a cons cell on the heap. If there is insufficient space to allocate the cons cell, it should signal an error.

```
(gc:first cons-cell) → location?
  cons-cell : location?
```

If the given location refers to a cons cell, this should return the first field. Otherwise, it should signal an error.

```
(gc:rest cons-cell) → location?
  cons-cell : location?
```

If the given location refers to a cons cell, this should return the rest field. Otherwise, it should signal an error.

```
(gc:set-first! cons-cell first-value) → void?
  cons-cell : location?
  first-value : location?
```

If *cons-cell* refers to a cons cell, set the head of the cons cell to *first-value*. Otherwise, signal an error.

```
(gc:set-rest! cons-cell rest-value) → void?
  cons-cell : location?
  rest-value : location?
```

If cons-cell refers to a cons cell, set the tail of the cons cell to rest-value. Otherwise, signal an error.

```
(gc:cons? loc) → boolean?
loc : location?
```

Returns #true if loc refers to a cons cell. This function should never signal an error.

```
(gc:flat? loc) → boolean?
loc : location?
```

Returns #true if loc refers to a flat value. This function should never signal an error.

```
(gc:closure code-ptr free-vars) → location?
  code-ptr : heap-value?
  free-vars : (listof root?)
```

Allocates a closure with code-ptr and the free variables in the list free-vars.

```
(gc:closure-code-ptr loc) → heap-value?
loc : location?
```

Given a location returned from an earlier allocation check to see if it is a closure; if not signal an error. If so, return the *code-ptr* for that closure.

```
(gc:closure-env-ref loc i) → location?
loc : location?
i : exact-nonnegative-integer?
```

Given a location returned from an earlier allocation, check to see if it is a closure; if not signal an error. If so, return the *i*th variable in the closure (counting from 0).

```
(gc:closure? loc) → boolean?
loc : location?
```

Determine if a previously allocated location holds a closure. This function will be called only with locations previous returned from an allocating function or passed to set-root!. It should never signal an error.

# 5 GC Mutator Language, 2

#lang plai/gc2/mutator package: plai-lib

The GC Mutator Scheme language is used to test garbage collectors written with the §4 "GC Collector Language, 2" language. Since collectors support a subset of Racket's values, the GC Mutator Scheme language supports a subset of procedures and syntax. In addition, many procedures that can be written in the mutator are omitted as they make good test cases. Therefore, the mutator language provides only primitive procedures, such as +, cons, etc.

#### 5.1 Building Mutators for GC2

The first expression of a mutator must be:

*collector-module* specifies the path to the garbage collector that the mutator should use. The collector must be written in the GC Collector Scheme language.

The rest of a mutator module is a sequence of definitions, expressions and test cases. The GC Mutator Scheme language transforms these definitions and statements to use the collector specified in allocator-setup. In particular, many of the primitive forms, such as cons map directly to procedures such as gc:cons, written in the collector.

### 5.2 Mutator API for GC2

The GC Mutator Scheme language supports the following procedures and syntactic forms:

### if

Just like Racket's if.

and

Just like Racket's and.

or

Just like Racket's or.

cond

Just like Racket's cond.

case

Just like Racket's case.

define-values

Just like Racket's define-values.

let

Just like Racket's let.

let-values

Just like Racket's let-values.

let\*

Just like Racket's let\*.

set!

Similar to Racket's set!. Unlike Racket's set!, this set! is syntactically allowed only in positions that discard its result, e.g., at the top-level or in a begin expression (although not as the last expression in a begin).

quote

Just like Racket's quote.

begin

Just like Racket's begin.

(define (id arg-id ...) body-expression ...+)

Just like Racket's define, except restricted to the simpler form above.

```
(lambda (arg-id ...) body-expression ...+)
(λ (arg-id ...) body-expression ...+)
```

Just like Racket's lambda and  $\lambda$ , except restricted to the simpler form above.

error : procedure?

Just like Racket's error.

add1 : procedure?

Just like Racket's add1.

sub1 : procedure?

Just like Racket's sub1.

zero? : procedure?

Just like Racket's zero?.

+ : procedure?

Just like Racket's +.

- : procedure?

Just like Racket's -.

\* : procedure?

Just like Racket's \*.

/ : procedure?

Just like Racket's /.

even? : procedure?

Just like Racket's even?.

odd? : procedure?

Just like Racket's odd?.

= : procedure?

Just like Racket's =.

< : procedure?

Just like Racket's <.

> : procedure?

Just like Racket's >.

<= : procedure?

Just like Racket's <=.

>= : procedure?

Just like Racket's >=.

symbol? : procedure?

Just like Racket's symbol?.

symbol=? : procedure?

Just like Racket's symbol=?.

number? : procedure?

Just like Racket's number?.

boolean? : procedure?

Just like Racket's boolean?.

empty? : procedure?

Just like Racket's empty?.

eq? : procedure?

Just like Racket's eq?.

(cons hd tl) → cons? hd : any/c tl : any/c

Constructs a (mutable) pair.

 $(cons? v) \rightarrow boolean?$ v : any/c

Returns #t when given a value created by cons, #f otherwise.

 $\begin{array}{c} (\text{first } c) \rightarrow \text{any/c} \\ c : \text{cons?} \end{array}$ 

Extracts the first component of *c*.

 $(rest c) \rightarrow any/c$ c : cons? Extracts the rest component of *c*.

```
(set-first! c v) \rightarrow void
c : cons?
v : any/c
```

Sets the **first** of the cons cell *c*.

Calls to this function are allowed only in syntactic positions that would discard its result, e.g., at the top-level or inside a begin expression (but not in the last expression in a begin). Also, this function appear only in the function position of an application expression.

So, in order to pass around a version of this function, you must write something like this ( $\lambda$  (c v) (begin (set-first! c v) 42)), perhaps picking a different value than 42 as the result.

```
(set-rest! c v) \rightarrow void
c : cons?
v : any/c
```

Sets the rest of the cons cell c, with the same syntactic restrictions as set-first!.

empty

The identifier empty is defined to invoke (gc:alloc-flat '()) wherever it is used.

```
print-only-errors
```

Behaves like PLAI's print-only-errors.

halt-on-errors

Behaves like PLAI's halt-on-errors.

Other common procedures are left undefined as they can be defined in terms of the primitives and may be used to test collectors.

Additional procedures from scheme may be imported with:

```
(import-primitives id ...)
```

Imports the procedures *id* ... from scheme. Each procedure is transformed to correctly interface with the mutator. That is, its arguments are dereferenced from the mutator's heap and the result is allocated on the mutator's heap. The arguments and result must be heap-value?s, even if the imported procedure accepts or produces structured data.

For example, the GC Mutator Scheme language does not define modulo:

(import-primitives modulo)

```
(test/value=? (modulo 5 3) 2)
```

### 5.3 Testing Mutators with GC2

GC Mutator Scheme provides two forms for testing mutators:

```
(test/location=? mutator-expr1 mutator-expr2)
```

test/location=? succeeds if mutator-expr1 and mutator-expr2 reference the same location on the heap.

```
(test/value=? mutator-expr datum/quoted)
```

test/value=? succeeds if mutator-expr and datum/expr are structurally equal. datum/quoted is not allocated on the mutator's heap. Futhermore, it must either be a quoted value or a literal value.

```
(printf format mutator-expr ...)
format = literal-string
```

In GC Mutator Scheme, printf is a syntactic form and not a procedure. The format string, *format* is not allocated on the mutator's heap.

### **6** Generating Random Mutators

(require plai/random-mutator) package: plai-lib

This PLAI library provides a facility for generating random mutators, in order to test your garbage collection implementation.

```
(save-random-mutator file
                      collector-name
                     [#:heap-values heap-values
                      #:iterations iterations
                      #:program-size program-size
                      #:heap-size heap-size
                      #:gc2? gc2?])
                                                   \rightarrow void?
 file : path-string?
 collector-name : string?
 heap-values : (cons heap-value? (listof heap-value?))
             = (list 0 1 -1 'x 'y #f #t '())
 iterations : exact-positive-integer? = 200
 program-size : exact-positive-integer? = 10
 heap-size : exact-positive-integer? = 100
 gc2? : boolean? = #f
```

Creates a random mutator that uses the collector collector-name and saves it in file.

The mutator is created by first making a random graph whose nodes either have no outgoing edges, two outgoing edges, or some random number of outgoing edges and then picking a random path in the graph that ends at one of the nodes with no edges.

This graph and path are then turned into a PLAI program by creating a let expression that binds one variable per node in the graph. If the node has no outgoing edges, it is bound to a heap-value?. If the node has two outgoing edges, it is bound to a pair and the two edges are put into the first and rest fields. Otherwise, the node is represented as a procedure that accepts an integer index and returns the destination node of the corresponding edge.

Once the let expression has been created, the program creates a bunch of garbage and then traverses the graph, according to the randomly created path. If the result of the path is the expected heap value, the program does this again, up to *iterations* times. If the result of the path is not the expected heap value, the program terminates with an error.

The keyword arguments control some aspects of the generation of random mutators:

- Elements from the *heap-values* argument are used as the base values when creating nodes with no outgoing edges. See also find-heap-values.
- The iterations argument controls how many times the graph is created (and tra-

versed).

- The *program-size* argument is a bound on how big the program it is; it limits the number of nodes, the maximum number of edges, and the length of the path in the graph.
- The heap-size argument controls the size of the heap in the generated mutator.

Example:

```
(save-random-mutator "tmp.rkt" "mygc.rkt" #:gc2? #t)
```

will write to "tmp.rkt" with a program like this one:

```
#lang plai/gc2/mutator
(allocator-setup "mygc.rkt" 200)
(define (build-one)
  (let* ((x0 1)
          (x1 (cons #f #f))
          (x2
           (lambda (x)
             (if (= x 0))
               \mathbf{x}\mathbf{0}
               (if (= x 1) x0 (if (= x 2) x1 (if (= x 3) x1 x0))))))
          (x3 1)
          (x4 (cons x3 x3))
          (x5 (lambda (x) (if (= x 0) x4 (if (= x 1) x1 x2)))))
     (set-first! x1 x2)
     (set-rest! x1 x3)
    x5))
(define (traverse-one x5) (= 1 (first (x5 0))))
(define (trigger-gc n)
  (if (zero? n) 0 (begin (cons n n) (trigger-gc (- n 1)))))
(define (loop i)
  (if (zero? i)
     'passed
     (let ((obj (build-one)))
       (trigger-gc 200)
       (if (traverse-one obj) (loop (- i 1)) 'failed))))
(loop 200)
(find-heap-values input) \rightarrow (listof heap-value?)
  input : (or/c path-string? input-port?)
```

Processes *input* looking for occurrences of heap-value?s in the source of the program and returns them. This makes a good start for the *heap-values* argument to save-random-mutator.

If *input* is a port, its contents are assumed to be a well-formed PLAI program. If *input* is a file, the contents of the file are used.

# 7 Web Application Scheme

#lang plai/web package: plai-lib

The Web Application Scheme language allows you to write server-side Web applications for the PLT Web Server.

For more information about writing Web applications, see: Web Applications in Racket.

When you click on the Run button in DrRacket, your Web application is launched in the Web server.

The application is available at http://localhost:8000/servlets/standalone.rkt.

The Web Application Scheme language will automatically load this URL in your Web browser.

You may use no-web-browser to prevent the browser from being launched and staticfiles-path to serve additional static files.

### 7.1 Web Application Exports

A Web application must define a procedure **start**:

```
(start initial-request) → response?
initial-request : request?
```

The initial request to a Web application is serviced by this procedure.