

# R6RS: Scheme

Version 9.0.0.1

October 23, 2025

The The Revised<sup>6</sup> Report on the Algorithmic Language Scheme defines a dialect of Scheme. We use *R<sup>6</sup>RS* to refer to both the standard and the language defined by the standard.

R<sup>6</sup>RS defines both *libraries* and *top-level programs*. Both correspond to Racket *modules* (see §6 “Modules”). That is, although R<sup>6</sup>RS defines top-level programs as entry points, you can just as easily treat a library as an entry point when using Racket. The only difference is that an R<sup>6</sup>RS top-level program cannot export any bindings to other modules.

See §23 “Dialects of Racket and Scheme” for general information about different dialects of Scheme within Racket.

# Contents

|          |                                                                             |           |
|----------|-----------------------------------------------------------------------------|-----------|
| <b>1</b> | <b>Using R<sup>6</sup>RS with DrRacket</b>                                  | <b>4</b>  |
| <b>2</b> | <b>Running Top-Level Programs</b>                                           | <b>5</b>  |
| <b>3</b> | <b>Installing Libraries</b>                                                 | <b>6</b>  |
| <b>4</b> | <b>R<sup>6</sup>RS Module Language</b>                                      | <b>8</b>  |
| 4.1      | Using R <sup>6</sup> RS . . . . .                                           | 8         |
| 4.2      | The Implementation of R <sup>6</sup> RS . . . . .                           | 8         |
| <b>5</b> | <b>Libraries and Collections</b>                                            | <b>9</b>  |
| <b>6</b> | <b>Language Interoperability</b>                                            | <b>10</b> |
| <b>7</b> | <b>R<sup>6</sup>RS Conformance</b>                                          | <b>11</b> |
| <b>8</b> | <b>R<sup>6</sup>RS Libraries</b>                                            | <b>13</b> |
| 8.1      | ( <code>rnrs base (6)</code> ): Base . . . . .                              | 13        |
| 8.2      | ( <code>rnrs unicode (6)</code> ): Unicode . . . . .                        | 13        |
| 8.3      | ( <code>rnrs bytevectors (6)</code> ): Bytevectors . . . . .                | 13        |
| 8.4      | ( <code>rnrs lists (6)</code> ): List utilities . . . . .                   | 13        |
| 8.5      | ( <code>rnrs sorting (6)</code> ): Sorting . . . . .                        | 13        |
| 8.6      | ( <code>rnrs control (6)</code> ): Control Structures . . . . .             | 13        |
| 8.7      | ( <code>rnrs records syntactic (6)</code> ): Records: Syntactic . . . . .   | 14        |
| 8.8      | ( <code>rnrs records procedural (6)</code> ): Records: Procedural . . . . . | 14        |
| 8.9      | ( <code>rnrs records inspection (6)</code> ): Records: Inspection . . . . . | 14        |
| 8.10     | ( <code>rnrs exceptions (6)</code> ): Exceptions . . . . .                  | 14        |

|      |                                                                                   |           |
|------|-----------------------------------------------------------------------------------|-----------|
| 8.11 | ( <code>rnrs conditions (6)</code> ): Conditions . . . . .                        | 14        |
| 8.12 | ( <code>rnrs io ports (6)</code> ): I/O: Ports . . . . .                          | 14        |
| 8.13 | ( <code>rnrs io simple (6)</code> ): I/O: Simple . . . . .                        | 15        |
| 8.14 | ( <code>rnrs files (6)</code> ): File System . . . . .                            | 15        |
| 8.15 | ( <code>rnrs programs (6)</code> ): Command-line Access and Exit Values . . . . . | 15        |
| 8.16 | ( <code>rnrs arithmetic fixnums (6)</code> ): Arithmetic: Fixnums . . . . .       | 15        |
| 8.17 | ( <code>rnrs arithmetic flonums (6)</code> ): Arithmetic: Flonums . . . . .       | 15        |
| 8.18 | ( <code>rnrs arithmetic bitwise (6)</code> ): Arithmetic: Bitwise . . . . .       | 15        |
| 8.19 | ( <code>rnrs syntax-case (6)</code> ): Syntax-Case . . . . .                      | 16        |
| 8.20 | ( <code>rnrs hashtables (6)</code> ): Hashtables . . . . .                        | 16        |
| 8.21 | ( <code>rnrs enums (6)</code> ): Enumerations . . . . .                           | 16        |
| 8.22 | ( <code>rnrs eval (6)</code> ): Eval . . . . .                                    | 16        |
| 8.23 | ( <code>rnrs mutable-pairs (6)</code> ): Mutable Pairs . . . . .                  | 16        |
| 8.24 | ( <code>rnrs mutable-strings (6)</code> ): Mutable Strings . . . . .              | 16        |
| 8.25 | ( <code>rnrs r5rs (6)</code> ): R5RS Compatibility . . . . .                      | 17        |
|      | <b>Index</b> . . . . .                                                            | <b>18</b> |
|      | <b>Index</b> . . . . .                                                            | <b>18</b> |

## 1 Using R<sup>6</sup>RS with DrRacket

To run an R<sup>6</sup>RS program with DrRacket choose Use language declared in source from the language dialog box and add the following line to the top of your program. `#!r6rs`.

Here is a small example R<sup>6</sup>RS program that will work in DrRacket.

```
#!r6rs
(import (rnrs lists (6))
        (rnrs base (6))
        (rnrs io simple (6)))
(display (find even? '(3 1 4 1 5 9)))
```

## 2 Running Top-Level Programs

To run a top-level program, either:

- Use the `plt-r6rs` executable, supplying the file that contains the program on the command line:

```
plt-r6rs <program-file>
```

Additional command-line arguments are propagated as command-line arguments to the program (accessed via [command-line](#)).

To compile the file to bytecode (to speed future runs of the program), use `plt-r6rs` with the `--compile` flag:

```
plt-r6rs --compile <program-file>
```

The bytecode file is written in a "compiled" sub-directory next to *<program-file>*.

For example, if `hi.sps` contains

```
(import (rnrs))
(display "hello\n")
```

then

```
plt-r6rs hi.sps
```

prints "hello."

- Prefix the program with `#!r6rs`, which counts as a comment from the R<sup>6</sup>RS perspective, but is a synonym for `#lang r6rs` from the Racket perspective. Such files can be run like any other Racket module, such as using `racket`:

```
racket <program-file>
```

or using DrRacket. The file can also be compiled to bytecode using `raco make`:

```
raco make <program-file>
```

For example, if `hi.sps` contains

```
#!r6rs
(import (rnrs))
(display "hello\n")
```

then

```
racket hi.sps
```

prints "hello." Similarly, opening `hi.sps` in DrRacket and clicking Run prints "hello" within the DrRacket interactions window.

### 3 Installing Libraries

To reference an R<sup>6</sup>RS library from a top-level program or another library, it must be installed as a collection-based library in Racket.

One way to produce an R<sup>6</sup>RS installed library is to create in a collection a file that starts with `#!r6rs` and that contains a `library` form. For example, the following file might be created in a "hello.sls" file within a "examples" collection directory:

```
#!r6rs
(library (examples hello)
 (export greet)
 (import (rnrs)))

(define (greet)
 (display "hello\n"))
```

Alternately, the `plt-r6rs` executable with the `--install` flag accepts a sequence of `library` declarations and installs them into separate files in a collection directory, based on the declared name of each library:

```
plt-r6rs --install <libraries-file>
```

By default, libraries are installed into the user-specific collection directory (see `find-user-collects-dir`). The `--all-users` flag causes the libraries to be installed into the main installation, instead (see `find-collects-dir`):

```
plt-r6rs --install --all-users <libraries-file>
```

You may as well specify an arbitrary collections directory by using the `--collections` flag:

```
plt-r6rs --install --collections <directory> <libraries-file>
```

See §5 “Libraries and Collections” for information on how R<sup>6</sup>RS library names are turned into collection-based module paths, which determines where the files are written. Libraries installed by `plt-r6rs --install` are automatically compiled to bytecode form.

One final option is to supply a `++path` flag to `plt-r6rs`. A path added with `++path` extends the set of directories that are searched to find a collection (i.e., it sets `current-library-collection-paths`). If `<dir>` contains "duck" and "cow" sub-directories with "duck/feather.sls" and "cow/bell.sls", and if each file is an R<sup>6</sup>RS library prefixed with `#!r6rs`, then `plt-r6rs ++path <dir>` directs the R<sup>6</sup>RS library references `(duck feather)` and `(cow bell)` to the files. Note that this technique does not support accessing "duck.sls" directly within `<dir>`, since the library reference `(duck)` is treated like `(duck main)` for finding the library, as explained in §5 “Libraries and Collections”. Multiple paths

can be provided with multiple uses of ++path; the paths are searched in order, and before the installation's collections.

## 4 R<sup>6</sup>RS Module Language

```
#lang r6rs      package: r6rs-lib
```

The `r6rs` language is usually used in the form `#!r6rs`, which is equivalent to `#lang r6rs` and is also valid R<sup>6</sup>RS syntax.

### 4.1 Using R<sup>6</sup>RS

See §1 “Using R<sup>6</sup>RS with DrRacket”, §2 “Running Top-Level Programs”, and §3 “Installing Libraries” for more information on writing and running R<sup>6</sup>RS programs with Racket.

### 4.2 The Implementation of R<sup>6</sup>RS

The R<sup>6</sup>RS language is itself implemented as a module within Racket. The details of that implementation, as provided in this section, are not normally relevant to programmers using R<sup>6</sup>RS; see the links in §4.1 “Using R<sup>6</sup>RS”, instead. The details may be relevant to programmers who are developing new tools or deriving variants of R<sup>6</sup>RS within Racket.

As a Racket module, the `r6rs` module language provides only a `#!/module-begin` binding, which is used to process the entire body of a Racket module (see `module`). The `#!/module-begin` binding from `r6rs` allows the body of a module to use the syntax of either a R<sup>6</sup>RS library or a R<sup>6</sup>RS top-level program.

```
(#!/module-begin
  (library library-name
    (export export-spec ...)
    (import import-spec ...)
    library-body ...))
(#!/module-begin
  (import import-spec ...)
  program-body ...)
```

An `r6rs` module that contains a single `library` form defines an R<sup>6</sup>RS library, while a module body that starts with an `import` form defines an R<sup>6</sup>RS top-level program.

The `library`, `export`, and `import` identifiers are not exported by the `r6rs` library; they are recognized through equivalence to unbound identifiers.

## 5 Libraries and Collections

An R<sup>6</sup>RS library name is sequence of symbols, optionally followed by a version as a sequence of exact, non-negative integers. Roughly, such a name is converted to a Racket module pathname (see §6.3 “Module Paths”) by concatenating the symbols with a `/` separator, and then appending the version integers each with a preceding `-`. As a special case, when an R<sup>6</sup>RS path contains a single symbol (optionally followed by a version), a `main` symbol is effectively inserted after the initial symbol. See below for further encoding considerations.

When an R<sup>6</sup>RS library or top-level program refers to another library, it can supply version constraints rather than naming a specific version. Version constraints are always resolved at compile time by searching the set of installed files.

In addition, when an R<sup>6</sup>RS library path is converted, a file extension is selected at compile time based on installed files. The search order for file extensions is `".mzscheme.ss"`, `".mzscheme.sls"`, `".ss"`, `".sls"`, and `".rkt"`. When resolving version constraints, these extensions are all tried when looking for matches.

To ensure that all R<sup>6</sup>RS library names can be converted to a unique and distinct library module path, the following conversions are applied to each symbol before concatenating them:

- The symbol is encoded using UTF-8, and the resulting bytes are treated as Latin-1 encoded characters. ASCII letters, digits, `+`, `=`, and `_` are left as-is; other characters are replaced by `%` followed by two lowercase hexadecimal digits. Note that UTF-8 encodes ASCII letters, digits, etc. as themselves, so typical library names correspond to readable module paths.
- If the R<sup>6</sup>RS library reference has two symbol elements and the second one is `main` followed by any number of underscores, then an extra underscore is added to that symbol. This conversion avoids a collision between an explicit `main` and the implicit `main` when a library path has a single symbol element.

Examples (assuming a typical Racket installation):

|                                   |       |                                           |
|-----------------------------------|-------|-------------------------------------------|
| <code>(rnrs io simple (6))</code> | means | <code>(lib "rnrs/io/simple-6.rkt")</code> |
| <code>(rnrs)</code>               | means | <code>(lib "rnrs/main-6.rkt")</code>      |
| <code>(rnrs main)</code>          | means | <code>(lib "rnrs/main_.rkt")</code>       |
| <code>(rnrs (6))</code>           | means | <code>(lib "rnrs/main-6.rkt")</code>      |
| <code>(racket base)</code>        | means | <code>(lib "racket/base.rkt")</code>      |
| <code>(achtung!)</code>           | means | <code>(lib "achtung%21/main.rkt")</code>  |
| <code>(funco new-λ)</code>        | means | <code>(lib "funco/new-%ce%bb.rkt")</code> |

## 6 Language Interoperability

Using the conversion rules in §5 “Libraries and Collections”, and R<sup>6</sup>RS library can refer to modules that are implemented in other dialects supported by Racket, and other Racket modules can refer to libraries that are implemented in R<sup>6</sup>RS.

Beware that a *pair* in R<sup>6</sup>RS corresponds to a *mutable pair* in `racket/base`. Otherwise, R<sup>6</sup>RS libraries and `racket/base` share the same datatype for numbers, characters, strings, bytevectors (a.k.a. byte strings), vectors, and so on. Hash tables are different. Input and output ports from `racket/base` can be used directly as binary ports with R<sup>6</sup>RS libraries, and all R<sup>6</sup>RS ports can be used as ports in `racket/base` programs, but only textual ports created via R<sup>6</sup>RS libraries can be used by other R<sup>6</sup>RS operations that expect textual ports.

## 7 R<sup>6</sup>RS Conformance

Racket's R<sup>6</sup>RS support does not conform with the standard in several known ways:

- When guard catches an exception that no clause matches, the exception is re-[raised](#) without restoring the continuation to the one that raised the exception.

This difference can be made visible using [dynamic-wind](#). According to R<sup>6</sup>RS, the following program should print “in” and “out” twice, but each prints once using Racket:

```
(guard (exn [(equal? exn 5) 'five]))
  (guard (exn [(equal? exn 6) 'six]))
    (dynamic-wind
      (lambda () (display "in") (newline))
      (lambda () (raise 5))
      (lambda () (display "out") (newline))))
```

Along similar lines, continuation capture and invocation within an exception handler is restricted. Unless the exception is raised through [raise-continuable](#), a handler can escape only through a continuation that is a tail of the current continuation, and a continuation captured within the handler cannot be invoked after control escapes from the raise.

The initial exception handler does not return for non-[&serious](#) conditions, but [raise](#) and [raise-continuable](#) both install an uncaught-exception handler (via [parameterize](#) and [uncaught-exception-handler](#)) to one that returns for non-[&serious](#) conditions.

- Inexact numbers are printed without a precision indicator, and precision indicators are ignored on input (e.g., [0.5|7](#) is read the same as [0.5](#)).
- Word boundaries for [string-downcase](#), [string-upcase](#), and [string-titlecase](#) are not determined as specified by Unicode Standard Annex #29.
- A custom textual port must represent positions using integers, and the positions must correspond to bytes in a UTF-8 encoding of the port's data. For custom ports (byte or character) that support both input and output, beware that buffered input can create a mismatch between the position implemented by the custom procedures and the port's current position; the result from a custom position procedure is automatically adjusted to account for buffering, and setting the port's position flushes all buffered bytes, but writing after a read does *not* automatically reset the port's position to counteract the effects of buffering.
- The bindings in a namespace produced by [null-environment](#) or [scheme-report-environment](#) correspond to R<sup>5</sup>RS bindings instead of R<sup>6</sup>RS bindings. In particular, [=>](#), [else](#), [\\_](#), and [...](#) are not bound.

- Bindings for `#!/datum`, `#!/app`, `#!/top`, and `#!/top-interaction` are imported into every library and program, and at every phase level for which the library or program has imports.

Changed in version 6.0.1.4: When an identifier bound by `letrec` or `letrec*` is referenced before it is initialized, an exception is raised, instead of producing `#!/undefined`.

## 8 R<sup>6</sup>RS Libraries

### 8.1 `(rnrs base (6))`: Base

```
(require rnrs/base-6)      package: r6rs-lib
```

Original specification: Base

### 8.2 `(rnrs unicode (6))`: Unicode

```
(require rnrs/unicode-6)   package: r6rs-lib
```

Original specification: Unicode

### 8.3 `(rnrs bytevectors (6))`: Bytevectors

```
(require rnrs/bytevectors-6) package: r6rs-lib
```

Original specification: Bytevectors

### 8.4 `(rnrs lists (6))`: List utilities

```
(require rnrs/lists-6)     package: r6rs-lib
```

Original specification: List utilities

### 8.5 `(rnrs sorting (6))`: Sorting

```
(require rnrs/sorting-6)   package: r6rs-lib
```

Original specification: Sorting

### 8.6 `(rnrs control (6))`: Control Structures

```
(require rnrs/control-6)   package: r6rs-lib
```

Original specification: Control Structures

### 8.7 `(rnrs records syntactic (6))`: Records: Syntactic

`(require rnrs/records/syntactic-6)` package: r6rs-lib

Original specification: Records: Syntactic

### 8.8 `(rnrs records procedural (6))`: Records: Procedural

`(require rnrs/records/procedural-6)` package: r6rs-lib

Original specification: Records: Procedural

### 8.9 `(rnrs records inspection (6))`: Records: Inspection

`(require rnrs/records/inspection-6)` package: r6rs-lib

Original specification: Records: Inspection

### 8.10 `(rnrs exceptions (6))`: Exceptions

`(require rnrs/exceptions-6)` package: r6rs-lib

Original specification: Exceptions

See also §7 “R<sup>6</sup>RS Conformance”.

### 8.11 `(rnrs conditions (6))`: Conditions

`(require rnrs/conditions-6)` package: r6rs-lib

Original specification: Conditions

### 8.12 `(rnrs io ports (6))`: I/O: Ports

`(require rnrs/io/ports-6)` package: r6rs-lib

Original specification: I/O: Ports

### 8.13 `(rnrs io simple (6))`: I/O: Simple

`(require rnrs/io/simple-6)`      package: r6rs-lib

Original specification: I/O: Simple

### 8.14 `(rnrs files (6))`: File System

`(require rnrs/files-6)`      package: r6rs-lib

Original specification: File System

### 8.15 `(rnrs programs (6))`: Command-line Access and Exit Values

`(require rnrs/programs-6)`      package: r6rs-lib

Original specification: Command-line Access and Exit Values

### 8.16 `(rnrs arithmetic fixnums (6))`: Arithmetic: Fixnums

`(require rnrs/arithmetic/fixnums-6)`      package: r6rs-lib

Original specification: Arithmetic: Fixnums

### 8.17 `(rnrs arithmetic flonums (6))`: Arithmetic: Flonums

`(require rnrs/arithmetic/flonums-6)`      package: r6rs-lib

Original specification: Arithmetic: Flonums

### 8.18 `(rnrs arithmetic bitwise (6))`: Arithmetic: Bitwise

`(require rnrs/arithmetic/bitwise-6)`      package: r6rs-lib

Original specification: Arithmetic: Bitwise

### 8.19 `(nnrs syntax-case (6))`: Syntax-Case

```
(require nnrs/syntax-case-6)      package: r6rs-lib
```

Original specification: Syntax-Case

### 8.20 `(nnrs hashtables (6))`: Hashtables

```
(require nnrs/hashtables-6)      package: r6rs-lib
```

Original specification: Hashtables

A hashtable is a dictionary in the sense of `racket/dict`, and hash table operations interact with threads in the same way for hash tables created with `make-hash` (e.g., `hashtable-ref` and `hashtable-set!` are thread-safe).

### 8.21 `(nnrs enums (6))`: Enumerations

```
(require nnrs/enums-6)           package: r6rs-lib
```

Original specification: Enumerations

### 8.22 `(nnrs eval (6))`: Eval

```
(require nnrs/eval-6)            package: r6rs-lib
```

Original specification: Eval

### 8.23 `(nnrs mutable-pairs (6))`: Mutable Pairs

```
(require nnrs/mutable-pairs-6)   package: r6rs-lib
```

Original specification: Mutable Pairs

### 8.24 `(nnrs mutable-strings (6))`: Mutable Strings

```
(require nnrs/mutable-strings-6) package: r6rs-lib
```

Original specification: Mutable Strings

## 8.25 `(rnrs r5rs (6))`: R5RS Compatibility

`(require rnrs/r5rs-6)`      `package: r6rs-lib`

Original specification: R5RS Compatibility

See also §7 “R<sup>6</sup>RS Conformance”.

## Index

`#!/module-begin`, 8  
`&assertion`, 14  
`&condition`, 14  
`&error`, 14  
`&i/o`, 14  
`&i/o-decoding`, 14  
`&i/o-encoding`, 14  
`&i/o-file-already-exists`, 14  
`&i/o-file-does-not-exist`, 14  
`&i/o-file-is-read-only`, 14  
`&i/o-file-protection`, 14  
`&i/o-filename`, 14  
`&i/o-invalid-position`, 14  
`&i/o-port`, 14  
`&i/o-read`, 14  
`&i/o-write`, 14  
`&implementation-restriction`, 14  
`&irritants`, 14  
`&lexical`, 14  
`&message`, 14  
`&no-infinities`, 15  
`&no-nans`, 15  
`&non-continuable`, 14  
`&serious`, 14  
`&syntax`, 14  
`&undefined`, 14  
`&violation`, 14  
`&warning`, 14  
`&who`, 14  
`(rnrs arithmetic bitwise (6))`: Arithmetic: Bitwise, 15  
`(rnrs arithmetic fixnums (6))`: Arithmetic: Fixnums, 15  
`(rnrs arithmetic flonums (6))`: Arithmetic: Flonums, 15  
`(rnrs base (6))`: Base, 13  
`(rnrs bytevectors (6))`: Bytevectors, 13  
`(rnrs conditions (6))`: Conditions, 14  
`(rnrs control (6))`: Control Structures, 13  
`(rnrs enums (6))`: Enumerations, 16  
`(rnrs eval (6))`: Eval, 16  
`(rnrs exceptions (6))`: Exceptions, 14  
`(rnrs files (6))`: File System, 15  
`(rnrs hashtables (6))`: Hashtables, 16  
`(rnrs io ports (6))`: I/O: Ports, 14  
`(rnrs io simple (6))`: I/O: Simple, 15  
`(rnrs lists (6))`: List utilities, 13  
`(rnrs mutable-pairs (6))`: Mutable Pairs, 16  
`(rnrs mutable-strings (6))`: Mutable Strings, 16  
`(rnrs programs (6))`: Command-line Access and Exit Values, 15  
`(rnrs r5rs (6))`: R5RS Compatibility, 17  
`(rnrs records inspection (6))`: Records: Inspection, 14  
`(rnrs records procedural (6))`: Records: Procedural, 14  
`(rnrs records syntactic (6))`: Records: Syntactic, 14  
`(rnrs sorting (6))`: Sorting, 13  
`(rnrs syntax-case (6))`: Syntax-Case, 16  
`(rnrs unicode (6))`: Unicode, 13  
`*`, 13  
`+`, 13  
`++path`, 6  
`-`, 13  
`...`, 13  
`...`, 16  
`/`, 13  
`<`, 13  
`<=`, 13  
`=`, 13  
`=>`, 13  
`=>`, 14  
`>`, 13  
`>=`, 13  
`_`, 13  
`_`, 16  
`abs`, 13

[acos](#), 13  
[and](#), 13  
[angle](#), 13  
[append](#), 13  
[apply](#), 13  
[asin](#), 13  
[assert](#), 13  
[assertion-violation](#), 13  
[assertion-violation?](#), 14  
[assoc](#), 13  
[assp](#), 13  
[assq](#), 13  
[assv](#), 13  
[atan](#), 13  
[begin](#), 13  
[binary-port?](#), 14  
[bitwise-and](#), 15  
[bitwise-arithmetic-shift](#), 15  
[bitwise-arithmetic-shift-left](#), 15  
[bitwise-arithmetic-shift-right](#), 15  
[bitwise-bit-count](#), 15  
[bitwise-bit-field](#), 15  
[bitwise-bit-set?](#), 15  
[bitwise-copy-bit](#), 15  
[bitwise-copy-bit-field](#), 15  
[bitwise-first-bit-set](#), 15  
[bitwise-if](#), 15  
[bitwise-ior](#), 15  
[bitwise-length](#), 15  
[bitwise-not](#), 15  
[bitwise-reverse-bit-field](#), 15  
[bitwise-rotate-bit-field](#), 15  
[bitwise-xor](#), 15  
[boolean=?](#), 13  
[boolean?](#), 13  
[bound-identifier=?](#), 16  
[buffer-mode](#), 14  
[buffer-mode?](#), 14  
[bytevector->sint-list](#), 13  
[bytevector->string](#), 14  
[bytevector->u8-list](#), 13  
[bytevector->uint-list](#), 13  
[bytevector-copy](#), 13  
[bytevector-copy!](#), 13  
[bytevector-fill!](#), 13  
[bytevector-ieee-double-native-ref](#), 13  
[bytevector-ieee-double-native-set!](#), 13  
[bytevector-ieee-double-ref](#), 13  
[bytevector-ieee-single-native-ref](#), 13  
[bytevector-ieee-single-native-set!](#), 13  
[bytevector-ieee-single-ref](#), 13  
[bytevector-length](#), 13  
[bytevector-s16-native-ref](#), 13  
[bytevector-s16-native-set!](#), 13  
[bytevector-s16-ref](#), 13  
[bytevector-s16-set!](#), 13  
[bytevector-s32-native-ref](#), 13  
[bytevector-s32-native-set!](#), 13  
[bytevector-s32-ref](#), 13  
[bytevector-s32-set!](#), 13  
[bytevector-s64-native-ref](#), 13  
[bytevector-s64-native-set!](#), 13  
[bytevector-s64-ref](#), 13  
[bytevector-s64-set!](#), 13  
[bytevector-s8-ref](#), 13  
[bytevector-s8-set!](#), 13  
[bytevector-sint-ref](#), 13  
[bytevector-sint-set!](#), 13  
[bytevector-u16-native-ref](#), 13  
[bytevector-u16-native-set!](#), 13  
[bytevector-u16-ref](#), 13  
[bytevector-u16-set!](#), 13  
[bytevector-u32-native-ref](#), 13  
[bytevector-u32-native-set!](#), 13  
[bytevector-u32-ref](#), 13  
[bytevector-u32-set!](#), 13  
[bytevector-u64-native-ref](#), 13  
[bytevector-u64-native-set!](#), 13  
[bytevector-u64-ref](#), 13  
[bytevector-u64-set!](#), 13

|                                    |                           |
|------------------------------------|---------------------------|
| bytevector-u8-ref, 13              | char<?, 13                |
| bytevector-u8-set!, 13             | char=?, 13                |
| bytevector-uint-ref, 13            | char>=?, 13               |
| bytevector-uint-set!, 13           | char>?, 13                |
| bytevector=?, 13                   | char?, 13                 |
| bytevector?, 13                    | close-input-port, 15      |
| caar, 13                           | close-output-port, 15     |
| cadr, 13                           | close-port, 14            |
| call-with-bytevector-output-port,  | command-line, 15          |
| 14                                 | complex?, 13              |
| call-with-current-continuation, 13 | cond, 13                  |
| call-with-input-file, 15           | condition, 14             |
| call-with-output-file, 15          | condition-accessor, 14    |
| call-with-port, 14                 | condition-irritants, 14   |
| call-with-string-output-port, 14   | condition-message, 14     |
| call-with-values, 13               | condition-predicate, 14   |
| call/cc, 13                        | condition-who, 14         |
| car, 13                            | condition?, 14            |
| case, 13                           | cons, 13                  |
| case-lambda, 13                    | cons*, 13                 |
| cdddar, 13                         | cos, 13                   |
| cddddr, 13                         | current-error-port, 14    |
| cdr, 13                            | current-input-port, 14    |
| ceiling, 13                        | current-output-port, 14   |
| char->integer, 13                  | datum->syntax, 16         |
| char-alphabetic?, 13               | define, 13                |
| char-ci<=?, 13                     | define-condition-type, 14 |
| char-ci<?, 13                      | define-enumeration, 16    |
| char-ci=?, 13                      | define-record-type, 14    |
| char-ci>=?, 13                     | define-syntax, 13         |
| char-ci>?, 13                      | delay, 17                 |
| char-downcase, 13                  | delete-file, 15           |
| char-foldcase, 13                  | denominator, 13           |
| char-general-category, 13          | display, 15               |
| char-lower-case?, 13               | div, 13                   |
| char-numeric?, 13                  | div-and-mod, 13           |
| char-title-case?, 13               | div0, 13                  |
| char-titlecase, 13                 | div0-and-mod0, 13         |
| char-upcase, 13                    | do, 13                    |
| char-upper-case?, 13               | dynamic-wind, 13          |
| char-whitespace?, 13               | else, 13                  |
| char<=?, 13                        | else, 14                  |

- endianness, 13
- enum-set->list, 16
- enum-set-complement, 16
- enum-set-constructor, 16
- enum-set-difference, 16
- enum-set-indexer, 16
- enum-set-intersection, 16
- enum-set-member?, 16
- enum-set-projection, 16
- enum-set-subset?, 16
- enum-set-union, 16
- enum-set-universe, 16
- enum-set=?, 16
- environment, 16
- eof-object, 14
- eof-object?, 14
- eol-style, 14
- eq?, 13
- equal-hash, 16
- equal?, 13
- eqv?, 13
- error, 13
- error-handling-mode, 14
- error?, 14
- eval, 16
- even?, 13
- exact, 13
- exact->inexact, 17
- exact-integer-sqrt, 13
- exact?, 13
- exists, 13
- exit, 15
- exp, 13
- expt, 13
- fields, 14
- file-exists?, 15
- file-options, 14
- filter, 13
- find, 13
- finite?, 13
- fixnum->flonum, 15
- fixnum-width, 15
- fixnum?, 15
- fl\*, 15
- fl+, 15
- fl-, 15
- fl/, 15
- fl<=?, 15
- fl<?, 15
- fl=?, 15
- fl>=?, 15
- fl>?, 15
- flabs, 15
- flacos, 15
- flasin, 15
- flatan, 15
- flceiling, 15
- flcos, 15
- fldenominator, 15
- fldiv, 15
- fldiv-and-mod, 15
- fldiv0, 15
- fldiv0-and-mod0, 15
- fleven?, 15
- flexp, 15
- flexpt, 15
- flfinite?, 15
- flfloor, 15
- flinfinite?, 15
- flinteger?, 15
- fllog, 15
- flmax, 15
- flmin, 15
- flmod, 15
- flmod0, 15
- flnan?, 15
- flnegative?, 15
- flnumerator, 15
- flodd?, 15
- flonum?, 15
- floor, 13
- flpositive?, 15
- flround, 15
- flsin, 15

|                                            |                                                  |
|--------------------------------------------|--------------------------------------------------|
| <code>flsqrt</code> , 15                   | <code>fxmod</code> , 15                          |
| <code>fltan</code> , 15                    | <code>fxmod0</code> , 15                         |
| <code>fltruncate</code> , 15               | <code>fxnegative?</code> , 15                    |
| <code>flush-output-port</code> , 14        | <code>fxnot</code> , 15                          |
| <code>flzero?</code> , 15                  | <code>fxodd?</code> , 15                         |
| <code>fold-left</code> , 13                | <code>fxpositive?</code> , 15                    |
| <code>fold-right</code> , 13               | <code>fxreverse-bit-field</code> , 15            |
| <code>for-all</code> , 13                  | <code>fxrotate-bit-field</code> , 15             |
| <code>for-each</code> , 13                 | <code>fxxor</code> , 15                          |
| <code>force</code> , 17                    | <code>fxzero?</code> , 15                        |
| <code>free-identifier=?</code> , 16        | <code>gcd</code> , 13                            |
| <code>fx*</code> , 15                      | <code>generate-temporaries</code> , 16           |
| <code>fx*/carry</code> , 15                | <code>get-bytevector-all</code> , 14             |
| <code>fx+</code> , 15                      | <code>get-bytevector-n</code> , 14               |
| <code>fx+/carry</code> , 15                | <code>get-bytevector-n!</code> , 14              |
| <code>fx-</code> , 15                      | <code>get-bytevector-some</code> , 14            |
| <code>fx-/carry</code> , 15                | <code>get-char</code> , 14                       |
| <code>fx&lt;=?</code> , 15                 | <code>get-datum</code> , 14                      |
| <code>fx&lt;?</code> , 15                  | <code>get-line</code> , 14                       |
| <code>fx=?</code> , 15                     | <code>get-string-all</code> , 14                 |
| <code>fx&gt;=?</code> , 15                 | <code>get-string-n</code> , 14                   |
| <code>fx&gt;?</code> , 15                  | <code>get-string-n!</code> , 14                  |
| <code>fxand</code> , 15                    | <code>get-u8</code> , 14                         |
| <code>fxarithmetic-shift</code> , 15       | <code>greatest-fixnum</code> , 15                |
| <code>fxarithmetic-shift-left</code> , 15  | <code>guard</code> , 14                          |
| <code>fxarithmetic-shift-right</code> , 15 | <code>hashtable-clear!</code> , 16               |
| <code>fxbit-count</code> , 15              | <code>hashtable-contains?</code> , 16            |
| <code>fxbit-field</code> , 15              | <code>hashtable-copy</code> , 16                 |
| <code>fxbit-set?</code> , 15               | <code>hashtable-delete!</code> , 16              |
| <code>fxcopy-bit</code> , 15               | <code>hashtable-entries</code> , 16              |
| <code>fxcopy-bit-field</code> , 15         | <code>hashtable-equivalence-function</code> , 16 |
| <code>fxdiv</code> , 15                    | <code>hashtable-hash-function</code> , 16        |
| <code>fxdiv-and-mod</code> , 15            | <code>hashtable-keys</code> , 16                 |
| <code>fxdiv0</code> , 15                   | <code>hashtable-mutable?</code> , 16             |
| <code>fxdiv0-and-mod0</code> , 15          | <code>hashtable-ref</code> , 16                  |
| <code>fxeven?</code> , 15                  | <code>hashtable-set!</code> , 16                 |
| <code>fxfirst-bit-set</code> , 15          | <code>hashtable-size</code> , 16                 |
| <code>fxif</code> , 15                     | <code>hashtable-update!</code> , 16              |
| <code>fxior</code> , 15                    | <code>hashtable?</code> , 16                     |
| <code>fxlength</code> , 15                 | <code>i/o-decoding-error?</code> , 14            |
| <code>fxmax</code> , 15                    | <code>i/o-encoding-error-char</code> , 14        |
| <code>fxmin</code> , 15                    | <code>i/o-encoding-error?</code> , 14            |

|                                                            |                                                            |
|------------------------------------------------------------|------------------------------------------------------------|
| <a href="#">i/o-error-filename</a> , 14                    | <a href="#">letrec*</a> , 13                               |
| <a href="#">i/o-error-port</a> , 14                        | <a href="#">letrec-syntax</a> , 13                         |
| <a href="#">i/o-error-position</a> , 14                    | <a href="#">lexical-violation?</a> , 14                    |
| <a href="#">i/o-error?</a> , 14                            | Libraries and Collections, 9                               |
| <a href="#">i/o-file-already-exists-error?</a> , 14        | <a href="#">list</a> , 13                                  |
| <a href="#">i/o-file-does-not-exist-error?</a> , 14        | <a href="#">list-&gt;string</a> , 13                       |
| <a href="#">i/o-file-is-read-only-error?</a> , 14          | <a href="#">list-&gt;vector</a> , 13                       |
| <a href="#">i/o-file-protection-error?</a> , 14            | <a href="#">list-ref</a> , 13                              |
| <a href="#">i/o-filename-error?</a> , 14                   | <a href="#">list-sort</a> , 13                             |
| <a href="#">i/o-invalid-position-error?</a> , 14           | <a href="#">list-tail</a> , 13                             |
| <a href="#">i/o-port-error?</a> , 14                       | <a href="#">list?</a> , 13                                 |
| <a href="#">i/o-read-error?</a> , 14                       | <a href="#">log</a> , 13                                   |
| <a href="#">i/o-write-error?</a> , 14                      | <a href="#">lookahead-char</a> , 14                        |
| <a href="#">identifier-syntax</a> , 13                     | <a href="#">lookahead-u8</a> , 14                          |
| <a href="#">identifier?</a> , 16                           | <a href="#">magnitude</a> , 13                             |
| <a href="#">if</a> , 13                                    | <a href="#">make-assertion-violation</a> , 14              |
| <a href="#">imag-part</a> , 13                             | <a href="#">make-bytevector</a> , 13                       |
| <a href="#">immutable</a> , 14                             | <a href="#">make-custom-binary-input-port</a> , 14         |
| <a href="#">implementation-restriction-violation?</a> , 14 | <a href="#">make-custom-binary-input/output-port</a> , 14  |
| <a href="#">inexact</a> , 13                               | <a href="#">make-custom-binary-output-port</a> , 14        |
| <a href="#">inexact-&gt;exact</a> , 17                     | <a href="#">make-custom-textual-input-port</a> , 14        |
| <a href="#">inexact?</a> , 13                              | <a href="#">make-custom-textual-input/output-port</a> , 14 |
| <a href="#">infinite?</a> , 13                             | <a href="#">make-custom-textual-output-port</a> , 14       |
| <a href="#">input-port?</a> , 14                           | <a href="#">make-enumeration</a> , 16                      |
| Installing Libraries, 6                                    | <a href="#">make-eq-hashtable</a> , 16                     |
| <a href="#">integer-&gt;char</a> , 13                      | <a href="#">make-eqv-hashtable</a> , 16                    |
| <a href="#">integer-valued?</a> , 13                       | <a href="#">make-error</a> , 14                            |
| <a href="#">integer?</a> , 13                              | <a href="#">make-hashtable</a> , 16                        |
| <a href="#">irritants-condition?</a> , 14                  | <a href="#">make-i/o-decoding-error</a> , 14               |
| <a href="#">lambda</a> , 13                                | <a href="#">make-i/o-encoding-error</a> , 14               |
| Language Interoperability, 10                              | <a href="#">make-i/o-error</a> , 14                        |
| <a href="#">latin-1-codec</a> , 14                         | <a href="#">make-i/o-file-already-exists-error</a> , 14    |
| <a href="#">lcm</a> , 13                                   | <a href="#">make-i/o-file-does-not-exist-error</a> , 14    |
| <a href="#">least-fixnum</a> , 15                          | <a href="#">make-i/o-file-is-read-only-error</a> , 14      |
| <a href="#">length</a> , 13                                | <a href="#">make-i/o-file-protection-error</a> , 14        |
| <a href="#">let</a> , 13                                   | <a href="#">make-i/o-filename-error</a> , 14               |
| <a href="#">let*</a> , 13                                  | <a href="#">make-i/o-invalid-position-error</a> , 14       |
| <a href="#">let*-values</a> , 13                           |                                                            |
| <a href="#">let-syntax</a> , 13                            |                                                            |
| <a href="#">let-values</a> , 13                            |                                                            |
| <a href="#">letrec</a> , 13                                |                                                            |

[make-i/o-port-error](#), 14  
[make-i/o-read-error](#), 14  
[make-i/o-write-error](#), 14  
[make-implementation-restriction-violation](#), 14  
[make-irritants-condition](#), 14  
[make-lexical-violation](#), 14  
[make-message-condition](#), 14  
[make-no-infinities-violation](#), 15  
[make-no-nans-violation](#), 15  
[make-non-continuable-violation](#), 14  
[make-polar](#), 13  
[make-record-constructor-descriptor](#), 14  
[make-record-type-descriptor](#), 14  
[make-rectangular](#), 13  
[make-serious-condition](#), 14  
[make-string](#), 13  
[make-syntax-violation](#), 14  
[make-transcoder](#), 14  
[make-undefined-violation](#), 14  
[make-variable-transformer](#), 16  
[make-vector](#), 13  
[make-violation](#), 14  
[make-warning](#), 14  
[make-who-condition](#), 14  
[map](#), 13  
[max](#), 13  
[member](#), 13  
[memp](#), 13  
[memq](#), 13  
[memv](#), 13  
[message-condition?](#), 14  
[min](#), 13  
[mod](#), 13  
[mod0](#), 13  
[modulo](#), 17  
[mutable](#), 14  
[nan?](#), 13  
[native-endianness](#), 13  
[native-eol-style](#), 14  
[native-transcoder](#), 14  
[negative?](#), 13  
[newline](#), 15  
[no-infinities-violation?](#), 15  
[no-nans-violation?](#), 15  
[non-continuable-violation?](#), 14  
[nongenerative](#), 14  
[not](#), 13  
[null-environment](#), 17  
[null?](#), 13  
[number->string](#), 13  
[number?](#), 13  
[numerator](#), 13  
[odd?](#), 13  
[opaque](#), 14  
[open-bytevector-input-port](#), 14  
[open-bytevector-output-port](#), 14  
[open-file-input-port](#), 14  
[open-file-input/output-port](#), 14  
[open-file-output-port](#), 14  
[open-input-file](#), 15  
[open-output-file](#), 15  
[open-string-input-port](#), 14  
[open-string-output-port](#), 14  
[or](#), 13  
[output-port-buffer-mode](#), 14  
[output-port?](#), 14  
[pair?](#), 13  
[parent](#), 14  
[parent-rtd](#), 14  
[partition](#), 13  
[peek-char](#), 15  
[port-eof?](#), 14  
[port-has-port-position?](#), 14  
[port-has-set-port-position!?](#), 14  
[port-position](#), 14  
[port-transcoder](#), 14  
[port?](#), 14  
[positive?](#), 13  
[procedure?](#), 13  
[protocol](#), 14  
[put-bytevector](#), 14  
[put-char](#), 14

- [put-datum](#), 14
- [put-string](#), 14
- [put-u8](#), 14
- [quasiquote](#), 13
- [quasisyntax](#), 16
- [quote](#), 13
- [quotient](#), 17
- [r6rs](#), 8
- [R<sup>6</sup>RS Conformance](#), 11
- [R<sup>6</sup>RS Libraries](#), 13
- [R<sup>6</sup>RS Module Language](#), 8
- [R6RS: Scheme](#), 1
- [raise](#), 14
- [raise-continuable](#), 14
- [rational-valued?](#), 13
- [rational?](#), 13
- [rationalize](#), 13
- [read](#), 15
- [read-char](#), 15
- [real->flonum](#), 15
- [real-part](#), 13
- [real-valued?](#), 13
- [real?](#), 13
- [record-accessor](#), 14
- [record-constructor](#), 14
- [record-constructor-descriptor](#), 14
- [record-field-mutable?](#), 14
- [record-mutator](#), 14
- [record-predicate](#), 14
- [record-rtd](#), 14
- [record-type-descriptor](#), 14
- [record-type-descriptor?](#), 14
- [record-type-field-names](#), 14
- [record-type-generative?](#), 14
- [record-type-name](#), 14
- [record-type-opaque?](#), 14
- [record-type-parent](#), 14
- [record-type-sealed?](#), 14
- [record-type-uid](#), 14
- [record?](#), 14
- [remainder](#), 17
- [remove](#), 13
- [remp](#), 13
- [remq](#), 13
- [remv](#), 13
- [reverse](#), 13
- [rnrs/arithmetic/bitwise-6](#), 15
- [rnrs/arithmetic/fixnums-6](#), 15
- [rnrs/arithmetic/flonums-6](#), 15
- [rnrs/base-6](#), 13
- [rnrs/bytevectors-6](#), 13
- [rnrs/conditions-6](#), 14
- [rnrs/control-6](#), 13
- [rnrs/enums-6](#), 16
- [rnrs/eval-6](#), 16
- [rnrs/exceptions-6](#), 14
- [rnrs/files-6](#), 15
- [rnrs/hashtables-6](#), 16
- [rnrs/io/ports-6](#), 14
- [rnrs/io/simple-6](#), 15
- [rnrs/lists-6](#), 13
- [rnrs/mutable-pairs-6](#), 16
- [rnrs/mutable-strings-6](#), 16
- [rnrs/programs-6](#), 15
- [rnrs/r5rs-6](#), 17
- [rnrs/records/inspection-6](#), 14
- [rnrs/records/procedural-6](#), 14
- [rnrs/records/syntactic-6](#), 14
- [rnrs/sorting-6](#), 13
- [rnrs/syntax-case-6](#), 16
- [rnrs/unicode-6](#), 13
- [round](#), 13
- [Running Top-Level Programs](#), 5
- [scheme-report-environment](#), 17
- [sealed](#), 14
- [serious-condition?](#), 14
- [set!](#), 13
- [set-car!](#), 16
- [set-cdr!](#), 16
- [set-port-position!](#), 14
- [simple-conditions](#), 14
- [sin](#), 13
- [sint-list->bytevector](#), 13
- [sqrt](#), 13

[standard-error-port](#), 14  
[standard-input-port](#), 14  
[standard-output-port](#), 14  
[string](#), 13  
[string->bytevector](#), 14  
[string->list](#), 13  
[string->number](#), 13  
[string->symbol](#), 13  
[string->utf16](#), 13  
[string->utf32](#), 13  
[string->utf8](#), 13  
[string-append](#), 13  
[string-ci-hash](#), 16  
[string-ci<=?](#), 13  
[string-ci<?](#), 13  
[string-ci=?](#), 13  
[string-ci>=?](#), 13  
[string-ci>?](#), 13  
[string-copy](#), 13  
[string-downcase](#), 13  
[string-fill!](#), 16  
[string-foldcase](#), 13  
[string-for-each](#), 13  
[string-hash](#), 16  
[string-length](#), 13  
[string-normalize-nfc](#), 13  
[string-normalize-nfd](#), 13  
[string-normalize-nfkc](#), 13  
[string-normalize-nfkd](#), 13  
[string-ref](#), 13  
[string-set!](#), 16  
[string-titlecase](#), 13  
[string-upcase](#), 13  
[string<=?](#), 13  
[string<?](#), 13  
[string=?](#), 13  
[string>=?](#), 13  
[string>?](#), 13  
[string?](#), 13  
[substring](#), 13  
[symbol->string](#), 13  
[symbol-hash](#), 16  
[symbol=?](#), 13  
[symbol?](#), 13  
[syntax](#), 16  
[syntax->datum](#), 16  
[syntax-case](#), 16  
[syntax-rules](#), 13  
[syntax-violation](#), 16  
[syntax-violation-form](#), 14  
[syntax-violation-subform](#), 14  
[syntax-violation?](#), 14  
[tan](#), 13  
[textual-port?](#), 14  
[The Implementation of R<sup>6</sup>RS](#), 8  
[transcoded-port](#), 14  
[transcoder-codec](#), 14  
[transcoder-eol-style](#), 14  
[transcoder-error-handling-mode](#), 14  
[truncate](#), 13  
[u8-list->bytevector](#), 13  
[uint-list->bytevector](#), 13  
[undefined-violation?](#), 14  
[unless](#), 13  
[unquote](#), 13  
[unquote-splicing](#), 13  
[unsyntax](#), 16  
[unsyntax-splicing](#), 16  
[Using R<sup>6</sup>RS](#), 8  
[Using R<sup>6</sup>RS with DrRacket](#), 4  
[utf-16-codec](#), 14  
[utf-8-codec](#), 14  
[utf16->string](#), 13  
[utf32->string](#), 13  
[utf8->string](#), 13  
[values](#), 13  
[vector](#), 13  
[vector->list](#), 13  
[vector-fill!](#), 13  
[vector-for-each](#), 13  
[vector-length](#), 13  
[vector-map](#), 13  
[vector-ref](#), 13  
[vector-set!](#), 13

- [vector-sort](#), 13
- [vector-sort!](#), 13
- [vector?](#), 13
- [violation?](#), 14
- [warning?](#), 14
- [when](#), 13
- [who-condition?](#), 14
- [with-exception-handler](#), 14
- [with-input-from-file](#), 15
- [with-output-to-file](#), 15
- [with-syntax](#), 16
- [write](#), 15
- [write-char](#), 15
- [zero?](#), 13