Pict Snip: Build Snips from Picts

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1space

w : (or/c (box/c (and/c real? (not/c negative?))) #f)
h : (or/c (box/c (and/c real? (not/c negative?))) #f)

dc : (is-a?/c dc<%>)

x : real?

 $rspace) \rightarrow void?$

```
descent : (or/c (box/c (and/c real? (not/c negative?))) #f)
lspace : (or/c (box/c (and/c real? (not/c negative?))) #f)
rspace : (or/c (box/c (and/c real? (not/c negative?))) #f)
```

Updates the arguments based on the size of the pict returned from get-pict.

```
(send a-pict-snip draw dc
                        left
                        top
                        right
                        bottom
                        dx
                        dy
                        draw-caret) \rightarrow void?
 dc: (is-a?/c dc<%>)
 x : real?
 y : real?
 left : real?
 top : real?
 right : real?
 bottom : real?
 dx : real?
 dy : real?
 draw-caret : (or/c 'no-caret 'show-inactive-caret 'show-caret
                     (cons/c exact-nonnegative-integer?
                              exact-nonnegative-integer?))
```

Overrides draw in snip%.

Draws the pict returned from get-pict.

```
(send a-pict-snip write f) → void?
f : (is-a?/c editor-stream-out%)
```

Uses a record-dc% to write the way that the result of get-pict draws and saves that to f.

```
(send a-pict-snip copy) \rightarrow (is-a?/c pict-snip%)
```

Returns a snip that has the same pict as this one.

```
snipclass : (is-a?/c snip-class%)
```

The snip-class% instance used by instances of pict-snip%.

```
reader : (is-a?/c snip-reader<%>)
```

The snip-reader<%> instance used by the wxme library.