

Bug Reporting

Version 9.2.0.3

May 7, 2026

```
(require help/bug-report) package: drracket
```

To report a Racket bug, please create a new issue [here](#).

The `help/bug-report` library is provided for backward compatibility, but the server that it attempts to contact has been disabled, so no bug submissions through this interface will succeed.

```
(help-desk:report-bug [this-bug-id
                      #:frame-mixin frame-mixin]) → void?
this-bug-id : #f = (or/c #f exact-positive-integer?)
frame-mixin : (make-mixin-contract frame%) = values
```

Opens a bug report window to edit the bug report identified by `this-bug-id`. If `this-bug-id` is `#f`, then creates a new bug ID and uses that one.

The `frame-mixin` argument is passed the frame class before creating the window.

```
(saved-bug-report-titles/ids) → (listof brinfo?)
```

Returns a list of the saved bug reports.

```
(discard-all-saved-bug-reports) → void?
```

Deletes all of the saved bug reports, except those currently open in frames.

```
(unsave-bug-report bug-id) → void?
bug-id : exact-positive-integer?
```

Deletes the saved bug report identified by `bug-id`.

```
(struct brinfo (title id)
  #:extra-constructor-name make-brinfo
  #:transparent)
title : label-string?
id : number?
```

A record representing a saved bug report. The `id` field is suitable for use with `help-desk:report-bug`, and the `label` field is suitable for use in a GUI control.